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About This Game

Lucid9 is a mystery visual novel where your choices affect the outcome of the story.

--------STORY--------

// D-DAY.
You're a murderer.

// 1 DAY PRIOR.
You can't trust anyone. You lose your mind.

// 3 DAYS PRIOR.
Someone dies before your eyes. Your friends distance themselves from you.

// 4 DAYS PRIOR.
Your school enforces a curfew. You nearly drown. Your past catches up to you.

// 6 DAYS PRIOR.
You learn that students at your school have been disappearing into nothingness. You visit an amusement park with a bunch of friends anyway.

// 8 DAYS PRIOR.
You take a history exam. Maybe you pass, maybe you fail. Then you participate in a treasure hunt in the sketchiest part of the city. Thankfully, nothing happens. Or maybe something does.

// 9 DAYS PRIOR.
You visit a career fair to review your options. Doesn't seem like there is a bright future ahead of you. You also meet a crazy woman with a vocabulary larger than her height who claims to be a detective.

// 10 DAYS PRIOR.
You immerse yourself in classes, friends, and an everyday routine. You eat copious amounts of fried chicken and are press-ganged into advertising for a club you're not even in. This is where the game begins.

// THE THING IS:
You can choose to fight this outcome.

--------ABOUT LUCID9--------

Lucid9 is a visual novel focused on a web of intricate mysteries set in the fictional 2018 metropolis of Isamu. Inciting Incident is the first part of the story, where you play as Yama Ishimoto, a cynical high school student who would like nothing more than to keep his life free of school drama and hard choices. However, he's forced to face his circumstances when an eccentric detective blazes into his life, alerting him of a string of brutal murders at his school.

As Yama furthers this investigation, he must dig through the secrets of the city, bringing him and his friends closer and closer to danger in the process. Every step leads Yama to the most unexpected - and terrifying - culprit…

--------DEVELOPERS--------

Lucid9 is being created by Fallen Snow Studios, an international group of visual novel enthusiasts who seek to make a VN by fans for fans. As Lucid9 is a passion project that has been created without any budget so far, we are aiming to release it free of charge in order to both engage established fans of visual novels, as well as introduce newcomers to this unique storytelling medium. We are working our hardest to make sure the rest of the story will be available for free as well.

--------UPCOMING--------

- **Free Voice Acting patch**: All of Inciting Incident will be fully voiced in English by Yin Yang Voices. Recording production has already begun, but it's a deliberate and lengthy process. Consequently, we're aiming to release the patch for the voices in 2017.

- **Second arc of Lucid9**: We are currently working on the heroine routes, which will comprise the second part of Lucid9. They will be included in a future patch. There isn't any precise release date for this patch, but we will make sure to share progress regularly with all of you.

Title: Lucid9: Inciting Incident
Genre: Casual, Free to Play, Simulation
Developer:
Fallen Snow Studios
Publisher:
Sekai Project
Release Date: 14 Apr, 2016

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English

lucid9 inciting incident. lucid9 inciting incident download. lucid9 inciting incident sequel. lucid9 inciting incident русификатор

Holy \u2665\u2665\u2665\u2665 that completely caught me off guard. I did not expect to read yet another amazingly good OELVN on Steam, and not to mention it's free too. Heck, it is a crime to NOT pay for this gem, and I just hope there's a way to support the developer...

Anyway, I'd hold my full review until the second part of the story got released and for now I'd probably just go back and hunt for those achievements.. ...Why is this free?

There's a million games, books, and movies out there right now that people are wasting their money on and this is being given away. It's unfathomable. I drown myself in VNs to try to filter out the good, and this is on par with VNs like Higurashi no Naku Koro ni and Shikkoku no Sharnoth, and both of their respective series. When I wasn't playing this, I was thinking about it, and when I was playing it, it kept my full attention. This review is honestly more of a thank you to the creators. You did a great job. I really hope you know that. I will be waiting for the rest to be revealed, piece by piece.

If I had any criticism, it would be that the "antagonist" (because as we learn, it isn't so simply straightforward) was easy to guess, especially as it's a common trope lately. Even so, the mystery pulled me in and made me want to understand the town this school was centered in. Another side note would be that the nods to actual stuff in reality by shifting the names were hilarious and amazing in places. Loved it, and everything else about this.

I truly hope this is continued. Fantastic visual novel. I'm floored.. Very captavating story and artwork. Just started recording this come check it out!

https:\/\/www.youtube.com\/watch?v=t73OmmE_Zes. ...And so I wake.. For a free VN, I honestly wasn't expecting much from this game. After beating the game then going back to get all of the achievements, this has become one of my absolute favorite VNs. It's has an engaging story with plenty of fun and intense moments that kept me reading, and likeable characters that recieve a suprising amount of development in so short a time. Overall, I very much enjoyed the experience of playing this game and if you enjoy or are intrested in VNs or you just have some free time on your hands, you can certainly do much worse than Lucid9.. Extremely dull, \u2665\u2665\u2665\u2665ing\u2665\u2665\u2665\u2665\u2665\u2665\u2665\u2665me off, blimey mate bloody hell, too much filler not enough interesting stuff
Can't even pick a waifu.. A must read. Pros:
* VERY well-written story and characters (that ending though! I want a sequel quick!)
* Dedection sections are very fun; the player gets to be the detective, unlike in Higurashi
* Free to play! This is totally a steal! Very much worth the time to go through!
* The humor is AWESOME! Written very much for a Western audience, with great puns and hilarious situational humor.
* When it's scary, it's SCARY, but no jump-scares, more like tiny little flashes of images that put you on edge. It's all the subtle things that make this game so thrilling.
* I very much appreciate that, while there is violence, it doesn't go over the top, like "999" levels of description.
* I'm probably one of the few to consider this a pro, but the lack of gratutious sexuality as is done so often in visual novels is very refreshing. I'm so glad the creators understand that we don't need sexual innuendos or panty shots to create humor and cut some tension (I'm looking at you, Corpse Party).
* My personal preference: I like stories that are more linear among the bad endings, like Ace Attorney or Danganronpa.

Considerations:
* In the style of Higurashi, where the first half is filled with a lot of "everyday" interactions and "shenanigans", as I like to call them. I understand why: to bond with the characters. But there were times when I was thinking, "C'mon! Hurry up with the mystery portions!" That being said, the "shenanigans" are very fun, and the character development is very well placed and spaced out in between. To the creators: my suggestion is to have more deduction sections, gameplay, or plot elements during these fun times. I know this is supposed to be a visual novel, but I feel that you have something going with the deduction sections that deserves more screen time.

Didn't like it.... Outstanding Visual Novel: a free dark pyschological teen highschool dating serial killer suspense novel.

First and foremost, it's the wry self-aware writing that draws me in; it is supported by the typical VN backgrounds and character drawings, and a very effective soundtrack (35 titles) and sound effects, with some sparingly used visual effects. The pacing and building of suspense is top notch; there are several times where I thought the game was nearing its end only to draw me in and push me on some more. This goes on for hours, it's that big; which is very unusual in a free VN.

The game focuses on a group of eight protagonists: we get to know them, their backstory and character, and while the game is not afraid of re-using VN and anime tropes, it is aware of that and manages to not come off as cliché throughout. It is here that the novel really shines: I was very interested to get to know these characters, and often seemed to know more about them than the narrator does. The crime mystery plot is also executed well. At the same time, this could never be the plot of a Disney movie: while there is a lot of (well-excuted) lightness, the game gets very dark at times, too.

It is not hard to choose those gameplay options that will result in uncovering most of the story elements, except for getting past the bad climax: remember to save when you get a phone call in the subway (you can right-click to access the menu from any screen) -- and you do need to get past it, the ending that follows is not a quick one. Apart from this episode, and a small section where the narrator perspective shifts to Riu (why was that even necessary?), story progression was smooth and kept me on edge.

Technically, this renPy game is well crafted and has all the features you'd expect: it runs windowed and works well on older systems.

If you like to read a good story, I can only imagine you discarding this game if you either have no tolerance for the high school dating sim tropes that this game employs in parts, or if it is too dark for you: you will find out about the latter in the first few minutes. Very much recommended.